

## DTA Expert Performer list of behaviours

	Name	Description and assessment criteria
1	<b>Military marching</b>	Dog lifts front paws high one by one in synchrony with the handler's lifting legs in a marching fashion. Dog can stand in any position. Dog needs to maintain the synchrony and the coordination of the paw lifting with the handler's leg rises. This can be done with forward movement or on the same spot 6 times
2	<b>Counting dog</b>	Dog barks the required number of barks and stops on a subtle signal from handler. Repeat twice.
3	<b>Marching on the spot</b>	Dog lifts it's legs up sequentially like walking while marching on the spot- perform 6 lifts counting front paws
4	<b>Reverse leg weaves</b>	Dog reverses and performs 5 weaves moving backwards through the legs of a walking handler. The handler could be moving backwards or forwards.
5	<b>Merry go round</b>	Dog goes around the inside leg of a handler who circles by keeping the inside leg on the same spot, while making steps around a circle with the outside leg. Dog circles the handler's inside leg after each handler's step around the circle. Together dog and handler perform a full circle
6	<b>Roll while handler steps over</b>	On cue dog rolls over while handler steps over it. Repeat twice once in each direction or as a sequence in one direction
7	<b>Upright spin</b>	Dog spins or hops around itself in a full circle in both directions while standing on hind legs without support
8	<b>Jump into handler arms</b>	Dog jumps into handler arms. Repeat twice
9	<b>Tic tack off the handler</b>	Dog jumps up, performs tight turn and rebounds off the handler and lands straight down. Repeat twice
10	<b>Build a tower</b>	Dog builds a tower of at least 3 blocks or other objects requiring precision of placement and advanced coordination. The handler must not assist the dog
11	<b>Play the drum</b>	Dog holds in it's mouth carefully a drumming stick and in rhythm indicated by the handler taps the drumming stick on the drum. Alternatively the dog can use it's paw on the drum pedal. It has to be in rhythm set by the handler.
12	<b>Do as I do</b>	Dog copies handler actions without the handler giving a specific cue for those actions. Demonstrate with 3 different tricks. Handler can use the command to indicate that the dog needs to repeat the action, but it has to be the same for all of the tricks.
13	<b>Alternate heeling styles</b>	Dog alternates on cue between 4 different competitive heelwork positions (on the left facing forward, on the left facing backwards, on the right facing forward, on the right facing backwards, across in front, across behind). Demonstrate each heelwork position for at least 5 steps
14	<b>Paw in a mouth</b>	On cue dog puts its paw in its mouth and holds it there gently for 3 seconds
15	<b>CPR</b>	Dog pretend performs CPR with chest compressions and pretend rescue breaths. Demonstrate 2 cycles of chest compressions and rescue breaths. Care needs to be taken with large dogs as it can be dangerous for the handler.

<b>16</b>	<b>Play piano in rhythm</b>	On cue the dog puts the front paws onto a piano or keyboard and lifts them up and down pressing the keys several times in rhythm indicated by the handler.
<b>17</b>	<b>Voice only commands expert</b>	Dog performs 10 different behaviours on voice command only without any visual cues, hand or body signals. The behaviours can be from any category.
<b>18</b>	<b>Facing away from handler commands advanced</b>	Dog performs 10 different behaviours on cue while facing away from handler or with the handler being completely out of sight
<b>19</b>	<b>3 marks</b>	Dog demonstrates that it can go to a specific mark and perform at least one trick on each of them. Perform with 3 marks as a flowing sequence
<b>20</b>	<b>Across front moving</b>	On cue dog gets into across front position. The handler to demonstrate that the dog will maintain that position when the handler moves forward for a least 5 steps, backwards for 5 steps and takes 5 steps to the right and to the left. The handler must not use hands to encourage the dog to stay in this position.
<b>21</b>	<b>Across back moving</b>	On cue dog gets into across back position. The handler to demonstrate that the dog will maintain that position when the handler moves forward for a least 5 steps, backwards for 5 steps and takes 5 steps to the right and to the left. The handler must not use hands to encourage the dog to stay in this position.
<b>22</b>	<b>Shoe walk</b>	Dog stands facing away from handler with its back paws up on handler's feet. Together they take 5 steps forward and 5 steps backwards without dog removing back paws off handler's feet
<b>23</b>	<b>Play guitar independently</b>	Dog holds the top of guitar or similar string instrument with one paw and performs a stroking move to the strings with another paw making sound. Repeat 3 times
<b>24</b>	<b>Orbit back paws</b>	Dog puts both back paws on a ball (football or similar appropriate to the dog's size) and performs a full circle around it in both directions, keeping the back paws on the ball and moving around on back legs. The ball must be free to move around and dog needs to keep control of the ball independently of the handler
<b>25</b>	<b>Acrobatic balance moving</b>	Dog balances a cup (or other container) with water or a tower of at least 3 blocks or a pencil on it's head or muzzle while taking at least 3 steps without spilling it or dropping the object
<b>26</b>	<b>Show me letter</b>	Handler shows dog two cards at a time with one letter on each card and ask dog to show card with specific letter. Dog can indicate with paw or nose touch. Handler must be in full sight and maintain neutral expression and look at the dog. Demonstrate correctly with 3 different letters.
<b>27</b>	<b>Clock</b>	On cue dog performs a full circle walking around the handler always facing straight away from the handler- moving like a clock hand around the centre of a clock. The handler can turn together with the dog as it progresses around him or her on a circle.
<b>28</b>	<b>Floppy dead</b>	On cue dog adopt play dead position on it's side and demonstrates relaxed floppiness as handler either lifts up dogs paws and gently lets them drop or carefully lifts the dog up- the dog must remain "floppy" until release command is given
<b>29</b>	<b>Put hat on</b>	On cue dog pick up a hat by one edge and flicks the head up so the hat ends up on dog's head. Can be performed with any hat with a brim, visor or bowler hat or any other hat suitable for the size of the dog

<b>30</b>	<b>Front stall</b>	Dog hops up onto handler's bent and held together knees (handler flat on his/her back) and then positions its front paws on outstretched handler's hands, while keeping the hind paws on handler's knees. Demonstrate that the team can perform this trick safely and in full control including mounting and dismounting
<b>31</b>	<b>Heelwork to a prop</b>	Handler carries an object or a prop and dog demonstrates tight heelwork against that prop with some circles or turns. Dog's shoulder or side needs to maintain a consistent contact against the prop or remain in a close proximity to it
<b>32</b>	<b>Blow a whistle</b>	Dog takes a whistle into its mouth and blows it making a noise. Repeat twice
<b>33</b>	<b>Marching penguin</b>	Dog starts in the position between handler's legs with its paws up on handler's feet (footsies or penguin trick) and raises one paw up high at a time (like military marching) from handlers foot as handler step forward with that foot. Dog maintains the footsie position as they walk forward. Repeat for 6 steps.
<b>34</b>	<b>Moving object nose or head balance</b>	Dog balances a moving object (such as fidget spinner, small pinwheel, a spinning plate on a raised pin or platform or similar) on its nose for at least 3 seconds in moving or a static position. The object must be safe for dogs and you need to ensure that dog does not experience any discomfort while performing or if the object accidentally falls
<b>35</b>	<b>Stack 5 rings tower</b>	On cue dog stacks the tower of 5 rings with the largest at the bottom and the smallest at the top. Rings can be laid out for the dog in the right sequence. Handler can encourage and praise but can't point at the next ring to stack and can't touch the dog or the tower base at any point. Rings have to be different sizes. Only correctly stacked tower of rings counts.
<b>36</b>	<b>Back stall meerkat</b>	Dog jumps onto handler's back and goes into meerkat (sit pretty) position. Dog needs to maintain the position for at least 2 seconds while balancing on handler's back
<b>37</b>	<b>Hopscotch</b>	Dog performs hopscotch jumps on hopscotch mat accurately landing into the sucres and alternating one and two front paws landings
<b>38</b>	<b>On my back</b>	On cue dog jumps onto handler's back and on handler's cues performs 3 different behaviour there remaining on the top of handler's back